

TALK A MILE A MINUTE

General Description:

This game is modeled after “Jeopardy.” Players take turns trying to get their partner to guess the words in a specified category by giving oral clues describing each word.

How to Play:

1. Create a list of 5-7 terms under a category title.
2. Organize students into pairs or small groups. One player within a group is the designated talker while the others try to guess each term. The talker faces the list displayed at the front of the room. The other players have their backs to it.
3. On your signal, reveal the terms and say “Go!”
4. The talker describes each term without using any words in the category title or any rhyming words.
5. The first team to correctly identify all of the words in the category stands. All other teams stop talking. Award the winning team a point.
6. Discuss the different clues used to describe each word. Which clues were most helpful? Why?
7. Designate a new talker for each team and begin the next round with new words.

Tips:

- Remind students that
 - they may not use any of the words in the category title
 - they may not use any rhyming words

